

## The King Hussein School for Computing Sciences Department of Computer Science 11103 - Structured Programming - Fall 2023

## **Final Exam**

Full Name:

Student ID:

| Question | Points | Score |
|----------|--------|-------|
| 1        | 5      |       |
| 2        | 9      |       |
| 3        | 4      |       |
| 4        | 6      |       |
| 5        | 6      |       |
| 6        | 10     |       |
| Total    | 40     |       |

## Circle your section:

- Dr. Rawan Ghnemat (section 1)
- Dr. Rawan Ghnemat (section 2)
- Dr. Mohammad Abu Snober (section 3)
- Dr. Rawan Ghnemat (section 4)
- Dr. Mohammad Abu Snober (section 5)

Find the output of each row independently. Use **ERROR** if the code leads to a compilation or a runtime error. Assume that x, y and a are **global variables** defined as: **int** x = 1, y = 2,  $a[3] = \{9, 1, 5\}$ ;

|    | CODE  | OUTPUT |
|----|---|--------|
| 1  | x = y;<br>y = x;<br>printf("%d %d", x, y);  |        |
| 2  | <pre>int b[3] = {1}; printf("%d", b[2]);</pre>  |        |
| 3  | <pre>if (x &lt; 1) printf("A"); else (x &gt;= 1) printf("B");</pre>   |        |
| 4  | x = 1.5;<br>printf("%f", x);  |        |
| 5  | <pre>if (x = 2)     printf("A "); printf("B ");</pre>   |        |
| 6  | <pre>while (x) printf("%d ", x);</pre>  |        |
| 7  | <pre>for (int i = 0; i &lt; 3; i++) {     if (i == 0) continue;     if (i == 2) break;     printf("A"); }</pre>     |        |
| 8  | <pre>int* ptr = &amp;a[0]; printf("%d", *ptr+1);</pre>  |        |
| 9  | <pre>int* ptr1 = &amp;x<br/>int* ptr2 = &amp;y<br/>ptr1 = ptr2;<br/>*ptr1 = *ptr2;<br/>printf("%d %d", x, y);</pre> |        |
| 10 | <pre>if (x == 2) if (y == 1) printf("A"); else printf("B"); printf("C");</pre>                                      |        |

Implement each of the following functions.

A. Returns 1 if at least one argument is positive and at least one argument is negative, and 0 otherwise.
int diff\_sign(int a, int b, int c) {

}

B. Prints the pattern: 1 100 2 99 3 98 4 97 5 96 ... 99 2 100 1
void print\_pattern() {

}

C. Prints the pattern: 1- 2-- 3--- 4---- 5----- ... (assuming n > 0)
int n\_dashes(int n) { // the last term printed is n followed by n dashes

```
void fun(int a[], int N) {
    for (int i = 0; i < N; i++) {
        printf("A B ");
        int sum = 0;
        for (int j = 0; j < N; j++) {
            sum += a[j];
            printf("B ");
        }
        a[i] = sum;
    }
}</pre>
```

Answer the questions below assuming array a[] contains the value 2 in all the array cells.

A. [2 marks] Assume that N=1, and that a[] is of size 1.

- How many times will "A" be printed out?
- How many times will "B" be printed out?
- What will be stored at a[0] after the function finishes execution?

**B.** [2 marks] Assume that N=100, and that a[] is of size 100.

• How many times will "A" be printed out?

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- How many times will "**B**" be printed out?
- What will be stored at a[0] after the function finishes execution?

**1.** [2 marks] Complete the following *recursive* function, which reverses the subarray  $a[i \rightarrow j]$ .

Example. If the elements in a[] are: {0, 1, 2, 3, 4, 5, 6, 7} Calling the function using i = 2 and j = 6 makes the array: {0, 1, 6, 5, 4, 3, 2, 7}

You can assume that i and j are valid indices and that a is defined globally.

| <pre>void reverse(int i, int j) {</pre> |    |  |  |  |  |  |  |  |  |
|---|----|--|--|--|--|--|--|--|--|
| <pre>if (i &gt;= j) return;</pre>       |    |  |  |  |  |  |  |  |  |
|   | ;  |  |  |  |  |  |  |  |  |
|   | _; |  |  |  |  |  |  |  |  |
| }                                       |    |  |  |  |  |  |  |  |  |

2. [2 marks] Complete the following *recursive* function, which returns n % m.

- Notes. You are not allowed to use the % or / operators (Hint: use subtraction!).
  - You can assume that n and m are greater than 0.



**3.** Answer the questions on the right about the following function.

```
void fun(int n) {
    if (n <= 0)
        return;
    printf("%d ", n);
    fun(n-1);
    fun(n-2);
}</pre>
```

- 1. [0.5 mark] What is the output of calling fun(1) ?
- 2. [0.5 mark] What is the output of calling fun(2) ?
- **3.** [1 mark] What is the output of calling fun(**4**) ?

Implement function **void** remove\_duplicates(**char**\* str, **char**\* result), which copies str to result after removing duplicate characters <u>that are next to each other</u>.

| Examples. | str                | result       |
|-----------|--------------------|--------------|
|           | aaabbbaaa          | aba          |
|           | ababab             | ababab       |
|           | helloooo, there!!! | helo, there! |

Notes.

- You can assume that no string will be longer than 100 characters.
- You are not allowed to use the array [] notation. You must use pointer arithmetic only.
- You are not allowed to use the string.h library.

1. [5 marks] Implement function void blow\_up2(int a[N][M], int r, int c), which receives a 2D array of size NxM (where N and M are defined globally) and an index (i, j) that needs to be blown up!

When a cell a[i][j] blows up, it destroys the cells to its bottom-left and bottom-right. The value stored at cell a[i][j] is the length of the diagonals that will be destroyed, as shown in the examples below.

|    | 1 |    |  |
|----|---|----|--|
| -1 |   | -1 |  |
|    |   |    |  |

|    |    | 2 |    |    |
|----|----|---|----|----|
|    | -1 |   | -1 |    |
| -1 |    |   |    | -1 |
|    |    |   |    |    |

|    |    |    | 3 |    |
|----|----|----|---|----|
|    |    | -1 |   | -1 |
|    | -1 |    |   |    |
| -1 |    |    |   |    |
|    |    |    |   |    |
|    |    |    |   |    |

Implement function blow\_up by storing the value -1 in the cells that must be destroyed.

2. [5 marks] Implement function void blow\_up2(int a[N][M], int r, int c), which receives a 2D array of size NxM (where N and M are defined globally) and an index (i, j) that needs to be blown up!

When a cell a[i][j] blows up, it destroys the cells around it. The value stored at cell a[i][j] describes the radius around a[i][j] that will be destroyed as shown in the examples below.

|    |    |    |  | -1 | -1 | -1 | -1 |  |    |    |    |    |
|----|----|----|--|----|----|----|----|--|----|----|----|----|
|    |    |    |  | -1 | 2  | -1 | -1 |  |    |    |    |    |
| -1 | -1 | -1 |  | -1 | -1 | -1 | -1 |  | -1 | -1 | -1 | -1 |
| -1 | 1  | -1 |  | -1 | -1 | -1 | -1 |  | -1 | -1 | -1 | -1 |
| -1 | -1 | -1 |  |    |    |    |    |  | -1 | -1 | -1 | -1 |
|    |    |    |  |    |    |    |    |  | -1 | -1 | -1 | 3  |

Implement function blow\_up2 by storing the value -1 in the cells that must be destroyed.